



Lord of the Rings

Approved Army Lists for the 2009 Necro GT

ARMY, JOURNEY and SOURCE BOOKS

Models with stat lines and point values included in the Forces section of the following rulebooks, journey books, or sourcebooks may be used in the event

- **The Lord of The Rings Strategy Battle Game rules manual**
- **Legions of Middle Earth Expansion Book**
- **The Fellowship of The Ring**
- **The Two Towers**
- **Return of The King**
- **A Shadow in the East**
- **The Fall of the Necromancer**
- **The Ruin of Arnor**
- **Khazad-dum**
- **Gondor in Flames**
- **Harad**
- **Mordor**
- Evil forces cannot include Gollum.
- Good forces cannot include Tom Bombadil or Goldberry.
- Where the points value differ between a sourcebook and the Legions of Middle-earth Expansion, the points value in the sourcebook takes precedence.

Good vs. Evil Rule

The Lord of The Rings is a modern classic of the tale of Good against Evil. As such the Strategy Battle Game is designed for battles between two forces, one Good and one Evil. This causes a few problems for a format like the Grand Tournament where your Evil army of Uruk-hai could conceivably face five other Evil armies over the course of the weekend.

While this may seem like it would not be an issue, there are some problems that arise with the wording of various Special Rules and the effects of various artifacts wielded by powerful Heroes. These rules are typically worded in terms of affecting Good or Evil forces, or affecting a particular race like Orcs or Goblins.

For the purposes of games at our event we ask that players determine reasonably who is affected by the rule or item. In almost all cases players can easily determine who is affected by substituting the words Friendly or Enemy models for Good or Evil and when it comes to rules that affect a particular race, that rule will only be applied to one side or the other. Here are a couple of examples:

- Both players are fielding armies drawn from the Fiefdoms list, both armies contain Knights of Dol Amroth, and Player A has Prince Imrahil. While Player B's Knights of Dol Amroth also have the Dol Amroth for Gondor! special rule, they would be unable to take advantage of it, as the Prince Imrahil on the table is their "enemy" for the purposes of this game.
- Both players are fielding Evil armies. Player A has a Ringwraith that has the Harbingers of Evil special rule. In typical play this rule only affects Good models, reducing their Courage value while the Ringwraith is nearby). For the purposes of the GT, this rule would affect "enemy" models, those fielded by Player B.

We know all of you are reasonable players, and we look to you to make the right decision in the situations that could arise from this issue. If you are unable to make a MUTUALLY AGREEABLE decision, please call over the Rules Judge to make the call for you.

Lord of the Rings Army List Appendix Notes:

The 2009 Necro LOTR Tournament will consist of five rounds played over two days.

The GW Legions of Middle Earth Expansion Book will be the basis for the event and most recent FAQ for that edition will be used.

Forces must follow all the rules and restrictions on Force selection detailed in 'Mustering the Legions of Middle-Earth' pages 4-8 in the Legions of Middle Earth Expansion.

Armies will consist of no more than 600 points following the standard army list rules, for your particular army.

Remember that named Heroes (Gandalf, Aragorn, Lurtz, the Witch-king, etc.) can only be taken once.

FAQ – the GW Edition LOTR FAQ will be used for the tournament.

Army lists – you should have ready and available a printed army list with complete information to hand to your opponent before the game begins. The Necro GT is an “Open List” event, unless BOTH opponents agree before the game begins to play “Closed Lists”.

Army Books – you MUST use the most recent version of your army’s book. We will allow NEW Edition Army Books to be used that have been “Released” by GW up to 30 days from the tournament date.

The following may NOT be used:

Rules and Army Lists marked as "Trial" or "Optional"

What Do I Need To Bring To The Necro?

One fully painted army

Three copies of your army list (one for you, one for your opponents, and one for the judges)

A copy of the rulebook

A copy of any army books, rulebooks, PDFs and/or FAQs that pertain to your army.

Dice

Measuring device and templates

Calculator and pencil